

[Mobile ebook] Digital Art Masters: Volume 4: Volume 4 (Digital Art Masters Series)

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Von 3dtotal.Com : Digital Art Masters: Volume 4: Volume 4 (Digital Art Masters Series) before purchasing it in order to gage whether or not it would be worth my time, and all praised Digital Art Masters: Volume 4: Volume 4 (Digital Art Masters Series):

KundenrezensionenHilfreichste Kundenrezensionen5 von 5 Kunden fanden die folgende Rezension hilfreich. Great look at the workflow of 50 top artistsVon Parka[[VIDEOID:7216924]]Digital Art Masters is a series of art books that feature the workflow of digital artists, both 3D modelers and painters. Having this book in hand is no different from looking over their shoulders while they work. It's a great opportunity to learn from the top artists (full list below) in the art industry.In the fourth volume, we get to see new artists as well as returning artists with their new projects. If you're a frequent visitor to 3DTotal or CGSociety, you have probably seen their work. This book has 50 artists providing

valuable insight into how they work, be it matte painting with Photoshop, 3D modeling with Maya or even digital sculpting with Zbrush. All the illustrations featured have their workflow explained concisely, from conception, execution to post production. Included are multiple screenshots of their work in progress. Note, however, that this is not a step-by-step tutorial book that tells you which button to click on screen. Although a lot of software titles are mentioned, the techniques used can be easily replicated in other similar softwares. For example, in the case of 3D workflow, commands like Extrude, Bevel, Chamfer or Cut are pretty much the same in 3D Studio Max, Maya or even the open source Blender. Techniques are also not tied to specific versions of software so the book is pretty timeless. Plenty of art is featured in the galleries as well, making it a wonderful resource. There are different styles and genres, ranging from fantasy art, interior and exterior architecture, character designs, etc. There is something for everyone. At 288 pages, this book has a very satisfying thickness. I would highly recommend it to 3D modelers, digital painting artists and art lovers. Here are the artists featured: * Alexey Kashperskey * Andree Wallin * Andrei Kashkin * Andrew Hickinbottom * Andrius Balciunas * Andrzej Sykut * Blaz Porenta * Bradford Rigney * Bruno Melo De Souza * Cesar Martinez Alvaro * Craig Sellars * Daarken * Daniel Lieske * Denis C. Feliz * Eduardo Pena * Fabricio Moraes * Gerhard Mozsi * Gregory Callahan * Hao Ai Qiang * Iker Cortazar * James Paick * Jelmer Boskma * Jonathan Simard * Kekai Kotaki * Leonid Kozienco * Loic E338 Zimmermann * Marciej Kuciara * Marc Brunet * Marek Denko * Marek Okon * Martin Carlsson * Michal Kwolek * Nicolas Miles * Nykolai Aleksander * Piotr Luzinski * Roberto F. Castro * Rudolf Herzog * Ryohei Hase * Sarel Theron * Sebastien Haure * Sonke Maeter * Stefan Morrell * Thibaut Milville * Till Nowak * Titus Lunter * Tomas Kral * Tomas Muller * Viktor Fretyan * Viktor Titov * Weiye Yin There are more pictures of the book on my blog. Just visit my profile for the link.

Kurzbeschreibung Meet some of the finest 2D and 3D artists working in the industry today and discover how they create some of the most innovative digital art in the world. More than a gallery book or a coffee table book- Digital Art Masters Volume 4 includes over 50 artists and 900 unique and stunning 2D and 3D digital art. Beyond the breathtaking images is a breakdown of the techniques, challenges and tricks the artists employed while creating stunning imagery. This volume, much like the previous volumes is not your standard coffee table book nor is it our usual how-to-book. This book offers inspiration and insight for the advanced amateur and professional CG artists. The Digital Art Masters series has expanded upon the competition's gallery book concept and has added the insight and experiences of professional CG artists worldwide. Divided into 5 sections, Sci-Fi, Scene, Fantasy, Character and Cartoon, Each featured artist segment will include the thought processes behind creating unique digital images and an artist portfolio for further inspiration. Find your inspiration and discover the tips, tricks and techniques that really work. Pressestimmen "It's a showcase, it's behind the scenes, it's two great tastes in one! Kudos to 3dtotal for jumping in with style." Tom Warnock, Matte Painter, concept artist, www.thenextside.com " With truly the best collection of digital artists, thus book stands out from the masses with its elegant layout and explanatory content fit for any artist of any genre or level. This beautiful art book jump started my inspiration and muse and I found myself doodling along after reading through it." Henning Ludvigsen, www.henningludvigsen.com "Definitely one of my favorite art books of the year. It contains an incredible source of inspiration from amazing digital artists all around the world. The high quality of this book is outstanding to say the least it will become a part of my personal collection for sure." Frederic St. Arnaud, www.starno.net Kurzbeschreibung Meet some of the finest 2D and 3D artists working in the industry today and discover how they create some of the most innovative digital art in the world. More than a gallery book or a coffee table book- Digital Art Masters Volume 4 includes over 50 artists and 900 unique and stunning 2D and 3D digital art. Beyond the breathtaking images is a breakdown of the techniques, challenges and tricks the artists employed while creating stunning imagery. This volume, much like the previous volumes is not your standard coffee table book nor is it our usual how-to-book. This book offers inspiration and insight for the advanced amateur and professional CG artists. The Digital Art Masters series has expanded upon the competition's gallery book concept and has added the insight and experiences of professional CG artists worldwide. Divided into 5 sections, Sci-Fi, Scene, Fantasy, Character and Cartoon, Each featured artist segment will include the thought processes behind creating unique digital images and an artist portfolio for further inspiration. Find your inspiration and discover the tips, tricks and techniques that really work.