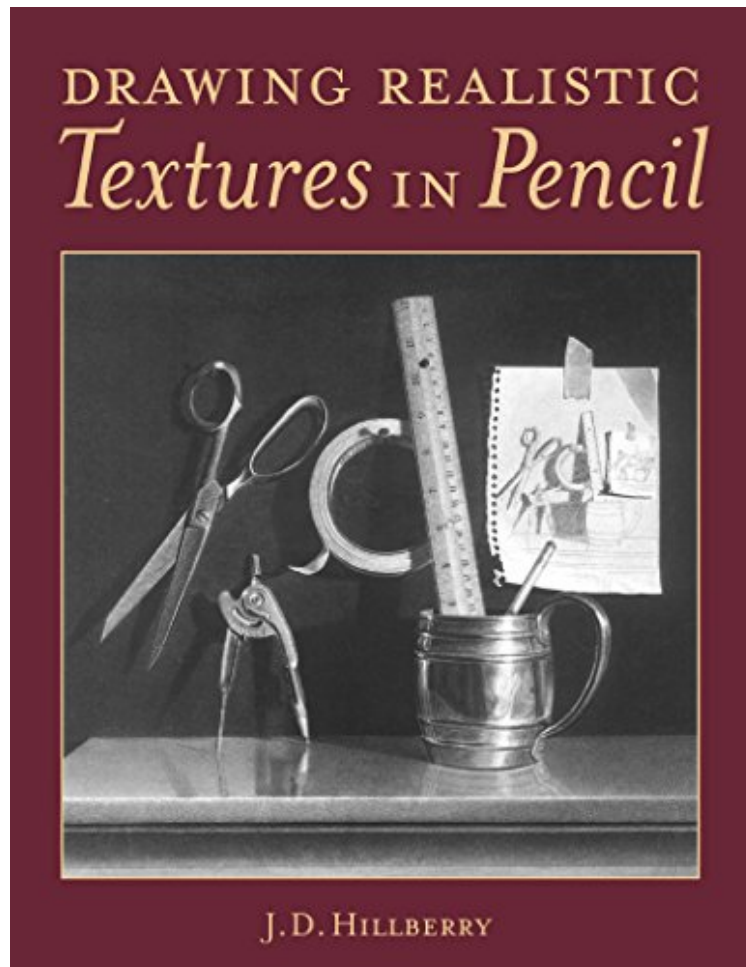


[Free read ebook] Drawing Realistic Textures in Pencil

Drawing Realistic Textures in Pencil

Von J D Hillberry

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Von J D Hillberry : Drawing Realistic Textures in Pencil before purchasing it in order to gage whether or not it would be worth my time, and all praised Drawing Realistic Textures in Pencil:

KundenrezensionenHilfreichste Kundenrezensionen9 von 9 Kunden fanden die folgende Rezension hilfreich. This is a rare findVon Ein KundeRefining your pencil work starts here. Hillberry pushes his medium and he pushes it hard. If you love the subtle, moody, sensitive qualities of pencil drawings and are working to take yours from the realm of rough diamonds to stand alone works of art, you are going to love this book.Very well photographed, Hillberry gives detailed, progressive steps of many of his drawings and is very forthcoming about the techniques he uses to get his results. Hillberry's work is photo-realistic, but even if that is not your goal he spends the first third of the book discussing how to develop the skill necessary to create the even, shifting tones of graphite vital to effective pencil work. The photorealistic sessions are important for everyone as they hone your awareness of what you are seeing and your ability to relay it. His finished examples are beautiful and inspiring.I love pencil, and there isn't a better book on

the topic out there (after 15 years of collecting, I may just have them all). If you feel the same way, get this book. Then quit shopping and get back to your studio and work. PS--Another interesting book is Robert Zappalorti's "Drawing Sharp Focus Still Lifes" (Watson-Guptill) but it is out of print and you will have to search hard to find it. I feel Hillberry's book is superior, but it's always instructive to see how different artists approach their work. Good luck, draw hard.

4 von 4 Kunden fanden die folgende Rezension hilfreich. A complete success... Von Customer I rarely read how-to books and think most of them are pretty lame, but this one is a clear exception. I hadn't read a how-to book on the pencil for decades (and I vaguely remember getting the basics from a couple of good books by Ted Kautzky and Paul Calle) and found this book by accident while looking for something else. I was instantly drawn to it (sorry...). Seriously, though, this is one of the best how-to books I've ever read. Hillberry sets out to do, and does, exactly what his title says it's going to do. I can't imagine someone working with this book and not getting something valuable from it. The author's prose style is like his drawing style, very clear and straight ahead. It's not verbose or vague and it's not too terse either. In chapters 1 and 2 he describes the basic tools and general methods of using abrasive media (not just pencils but powdered graphite, charcoal, graphic blocks etc.). Then he moves on to some tutorials, well chosen to explain the problems of rendering general types of things - metal, wood, the human eye... There are many little gems within the tutorial that will reinforce the general technical points in chapter 2. Like all how-to books there is kind of a jump involved, a certain point where to the naive (most of the market for how-to books, probably) it seems like the author goes from point a, b, c... to point r. That's inevitable. How could it not be? If this stuff was easy, then everybody could do it. Drawing is not easy, but it's the most direct means of creating art, an irreplaceable core skill, useful to painters and sculptors as much as anyone else, and potentially a wonderful end in itself (think about it... think what Raphael and Michaelangelo did with a pencil; look at Henry Moore's drawings, look at... no, there's too many great works of art that are drawings to even consider listing them). This book can help you with your drawing even if you're not a realist. Highly recommended.

1 von 1 Kunden fanden die folgende Rezension hilfreich. Inhalt Basiswissen, Druck miserabel Von Z. Zerfa Nein, nicht der Inhalt ist das Problem. Hier handelt es sich, wie auch die anderen Rezensenten darlegen, um eine gute Darstellung zeichnerischer Basistechniken. Und gerade weil es sich hier um Techniken handelt, die ein genaues Hinsehen erfordern, damit sie verstanden werden können, ist es unbegreiflich, da der Druck so schlecht ist, da es bei vielen Darstellungen gar nicht möglich ist die Intention des Verfassers R.D. Hillberry zu erkennen. Als Beispiel seien die verschiedenen Techniken genannt, Tonwerte darzustellen. Durch die miserable Drucktechnik können die Beispiele nur als schwarzgraue Masse erkannt werden. Eine solche miserable Technik Illustrationen zu drucken kennt man aus den Frühzeiten der Importe von Billigware von Druckwerken aus ehemaligen Schwellenländern, heute befinden wir uns im Zeitalter der Digitaldrucke. Bis auf den Umschlag, der unauffällig ist, ist dies nicht zu erkennen. Selbst wenn es sich um eine Kopie handelte, wären die Abbildungen besser. Es kann sich also vermutlich nur um eine Kopie einer Kopie eines Raubdruckes handeln. Im Zeitalter des E-Books ist ein so krasser Qualitätsniedergang nicht akzeptabel. Auch der Preis stimmt nicht. 20 Euro für ein schmales Werk über zeichnerische Grundlagen bei dem lediglich das Cover in Standardqualität gedruckt ist! Widerwillig gebe ich zwei Sterne. Hillberry hätte mehr verdient.

Kurzbeschreibung You won't believe the incredible drawings you can create using common pencils and the special techniques illustrated in this book. These methods are so easy that anyone from doodler to advanced artist can master them in minutes! Step by step, you'll learn how to capture the look of metal, glass, weathered wood, skin, hair and other textures. Two detailed start-to-finish demonstrations show you how to use these textures to create drawings that look so real they seem to leap right off the page.